

OSM: From Database to Pictures

Tim Clark (eclipse)

March 12, 2009

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Introduction	Slippy Map	Rendering	.osm Files	Sticking it all together	Finally
What is					

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An open source and open data mapping project.



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- For more information on how to contribute to OSM see one rollercow's past talks.

What is the 'slippy map'

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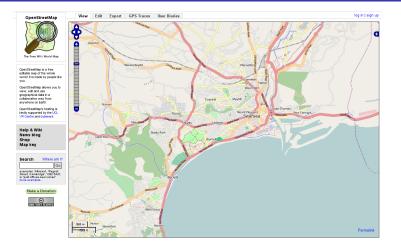


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- and it looks like this:

OSM Homepage



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from www.openstreetmap.org

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How does it work

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- For example zoom level 13 tile with campus on it:



This tile is found at tile.openstreetmap.org/13/4005/2720.png



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Ways of Rendering

Mapnik:







Ways of Rendering









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Ways of Rendering



Mapnik tends to be more popular.

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- More about how to get this working later.



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- Current and historical planet.osm files stored at planet.openstreetmap.org

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- Can also be used with OSM2PGSQL (more on this next).

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- which then spreads the tile requests out to the workers
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- which uses the data in the postgis database to render the tile to my home dir.
- A user goes to the website and it open OpenLayers which loads the tiles in a nice UI.



Slides Available at http://sucs.org/~eclipse My OSM nightly render: http://sucs.org/~eclipse/osm

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Any Questions?

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